



*"Showdown at South River"*

*March 16. 2013*

*Annual Match*

*Stages*

*Saint Patrick's Day Celebration*

*Warm up in honor of SC State Match*

*Provided by Man from Little River*

# Stage 1 March 16 Annual 2013

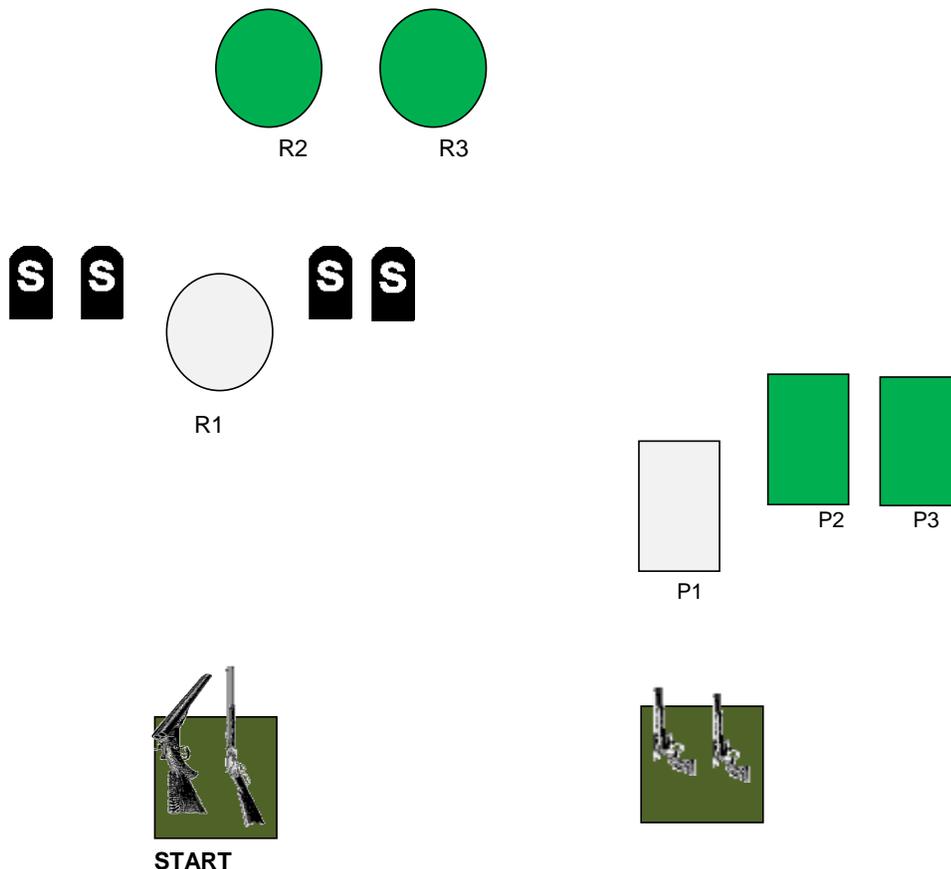
Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 4 + Shells

Manse Jolly's life was forever changed by the Civil war and the turmoil that followed in his native state of South Carolina.

**Starting Position:** Standing behind left table with hands flat on table.

**Staging:** Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, and Shotgun, with at least four rounds on your person, both staged on the left table.

**Procedure:** Shooter will say "**NEVER SURRENDER**" or indicate ready and wait for the beep. ATB, retrieve rifle and engage rifle targets with one round on R1 then double tap R2 and R3 and repeat the **SAME** sequence again. Make rifle safe. Retrieve shotgun and engage shotgun targets in any order. Make shotgun safe. Move to the right table. Using pistols as needed, engage the pistol targets with one round on P1 then double tap P2 and P3 and repeat the **SAME** sequence again.



## Stage 2 March 16 Annual 2013

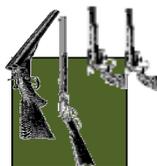
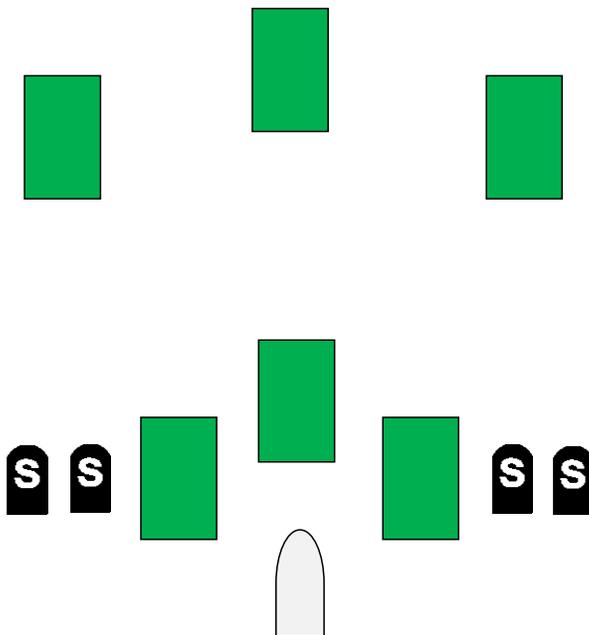
Two Revolvers and 10 Cartridges, Rifle and 9 Cartridges, Shotgun and 4 + Shells

Hatred between locals and outsiders often resulted in killing. This set in motion the revenge by Manse to avenge family killings.

**Starting Position:** Standing behind the table with hands at low surrender (held out front about shoulder high).

**Staging:** Two pistols loaded with five rounds each and holstered. Rifle, loaded with 9 rounds, and Shotgun, with at least four rounds on your person, both staged on the table

**Procedure:** Shooter will say "TIME TO SETTLE THIS" or indicate ready and wait for the beep. ATB, using pistols as needed, engage the pistol targets with three rounds on each. With first or last pistol round engage the knock down target. Retrieve rifle and engage the rifle targets with three rounds each. Retrieve shotgun and engage shotgun targets and, if necessary, the knock down target in any order.  
**Note: A miss with the pistol on the knock down target will not be counted as a miss. A miss will be scored only if the knock down target remains standing after the shotgun has been completed.**



START

### Stage 3 March 16 Annual 2013

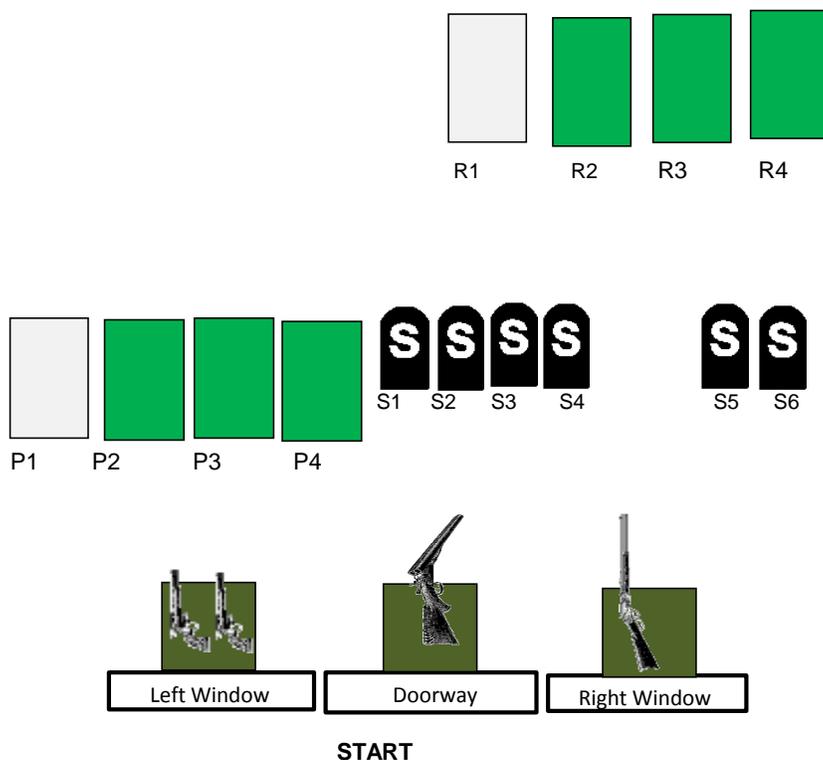
Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 6 + Shells

The killings resulted in a bounty being placed on many men. Manse had a very large one placed on him by the Federal troops.

**Starting Position:** Standing in the doorway with shotgun in both hands.

**Staging:** Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, staged in right window. Shotgun, with at least six rounds on your person, held in both hands.

**Procedure :** Shooter will say "**LEAVE MY FAMILY ALONE**" or indicate ready and wait for the beep. ATB, with shotgun engage shotgun targets S1 - S4 in any order. Move to the right window and engage shotgun targets S5 & S6 in any order. Retrieve rifle and engage the rifle targets as follows: R1, R1, R2, R3, R4 and repeat the same sequence. Make rifle safe and move to the left window. Using pistols as needed, engage pistol targets as follows: P1, P1, P2, P3, P4 and repeat the same sequence. **Note: If necessary, shotgun target make-ups may be made from either shotgun position.**



## Stage 4 March 16 Annual 2013

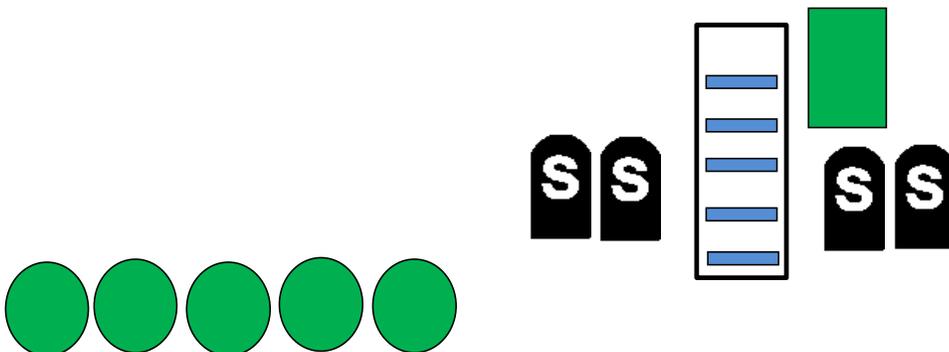
Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 4 + Shells

Vengeance became the all consuming drive in Manse's life.

**Starting Position:** Standing behind the left table with hands at your side.

**Staging:** Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, and Shotgun, with at least 4 rounds on your person, both staged on the right table.

**Procedure:** Shooter will say "VENGEANCE IS MINE" or indicate ready and wait for the beep. ATB, using pistols as needed, engage the pistol targets with two sweeps from either direction. Move to the right table, retrieve rifle and engage rifle knock down targets from front to rear. Place all remaining rounds on the dump target. Retrieve shotgun and engage shotgun targets in any order. **Note: Any rifle knock down targets still up and misses on the dump target will be counted as misses.**



START



## Stage 5 March 16 Annual 2013

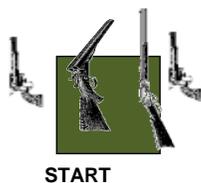
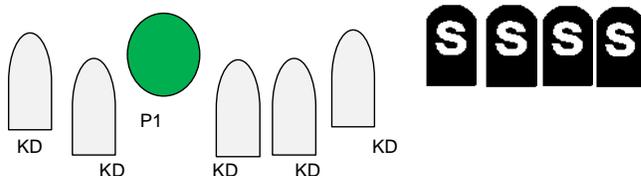
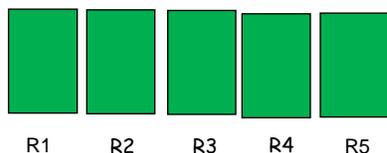
### Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 4 + Shells

Blinded by rage, his attacks became bolder and of larger scale, which just increased the bounty on him.

**Starting Position:** Standing beside left table with hands on hat.

**Staging:** Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, and Shotgun, with at least 4 rounds on your person, both staged on the left table.

**Procedure:** Shooter will say "GOT A LIGHT" or indicate ready and wait for the beep. ATB, retrieve rifle and engage the rifle targets with two sweeps from either direction (No double taps). With pistols engage pistol target knock downs until down and place all remaining pistol rounds on P1. If necessary, use shotgun to reengage pistol knock downs. Once all pistol knock downs are down, take shotgun to the right table and engage shotgun targets in any order. **Note: Any pistol knock down targets still up after shotgun has been used at the pistol position and misses on the pistol dump target (P-1) will be counted as misses.**



### Stage 6 March 16 Annual 2013

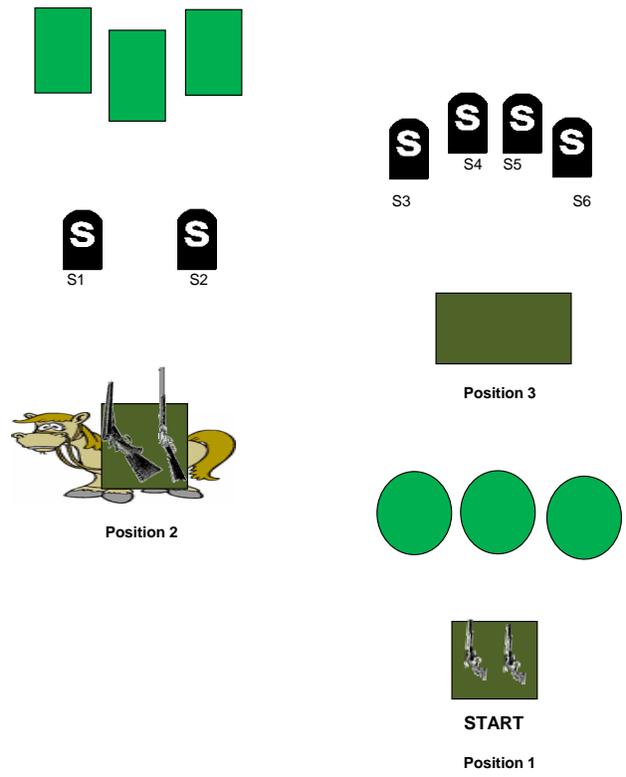
Two Revolvers, 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 6 + Shells

The Union Army Major found his end at the local brothel one night.

**Starting Position:** Standing behind table at position 1 with hands on your pistols

**Staging:** Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, and Shotgun, with at least 6 rounds on your person, both staged on the horse at Position 2.

**Procedure:** Shooter will say "LET'S RIDE" or indicate ready and wait for the beep. ATB, using pistols as needed, engage the pistol targets in a **double tap** Nevada Sweep starting on either end. Move to horse at position 2, retrieve rifle and engage the rifle targets in a **double tap** Nevada Sweep starting on either end. Make Rifle safe on the horse. Retrieve shotgun and engage shotgun targets S1 - S2 in any order. Take Shotgun and move directly behind the table at Position 3 and engage shotgun targets S3 - S6.



## Stage 7 June Annual 2012

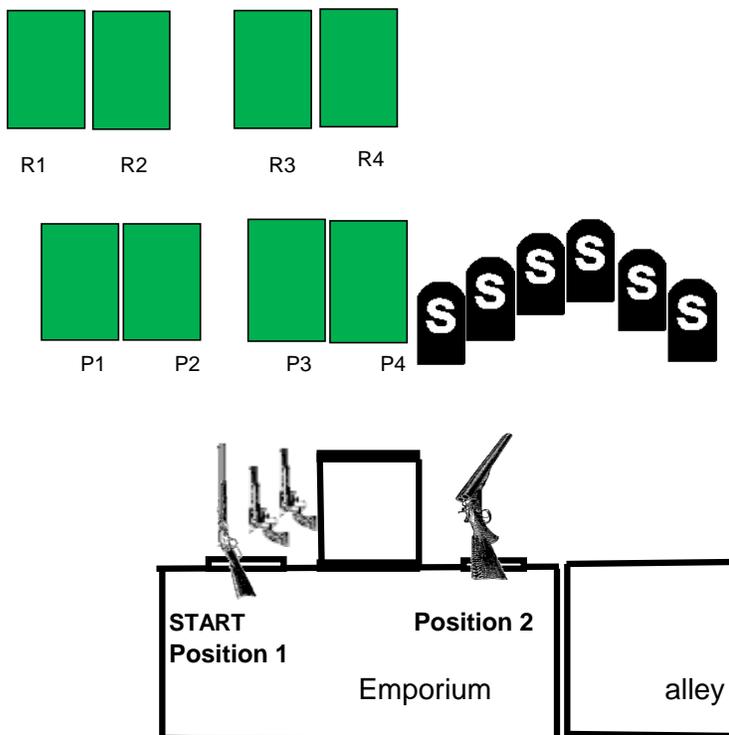
Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 6 + Shells

Manse Jolly beat the odds against the Union forces but lost the fight to a raging river.

**Starting Position:** Standing at the left window with hands cupped over your mouth.

**Staging:** Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, staged in left window. Shotgun, with at least six rounds on your person, staged in the right window.

**Procedure :** Shooter will say "**LET'S ROUND EM' UP!**" or indicate ready and wait for the beep. ATB, retrieve rifle and engage rifle targets R1 & R2 by alternating 5 rounds starting on either target, then alternate 5 rounds on R3 & R4 starting on either target. With first pistol engage pistol targets by alternating 5 shots on P1 & P2 starting on either target, and with second pistol engage P3 & P4 by alternating 5 rounds starting on either target. Move to the right window, retrieve shotgun and engage the shotgun targets in any order. **NOTE: Gunfighters may use both pistols on each pistol string for the 5 rounds.**



## Stage 8 March 16 Annual 2013

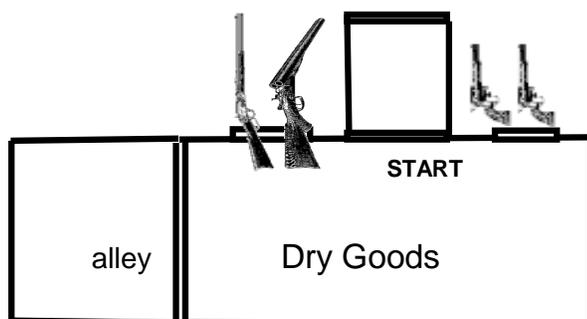
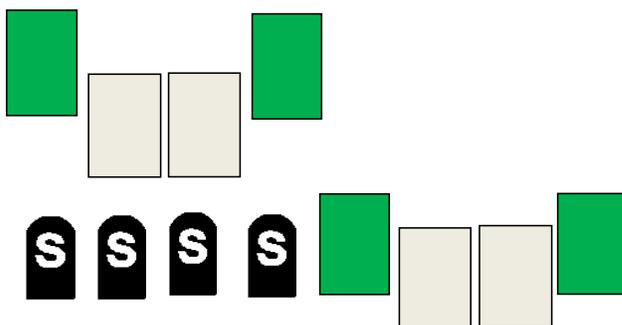
Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 4 + Shells

Manse was given information about a rancher in Texas that would welcome him, so he left and started a new life in Texas.

**Starting Position:** Standing outside the doorway.

**Staging:** Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, and Shotgun, with at least four rounds on your person, both staged in the left window.

**Procedure :** Shooter will say **"I'M GONE TO TEXAS"** or indicate ready and wait for the beep. ATB, move to the window of our choice. From the right window engage the pistol targets in a 4-1-1-4 sweep from either direction. From the left window, the rifle must be shot first by engaging the rifle targets in a 4-1-1-4 sweep from either direction. Retrieve shotgun and engage shotgun targets in any order. **Shotgun must be shot last from left window. Note: Shooter must indicate to T.O. which window they will move to first to allow spotters and T.O. to position so as to not impede shooter.**



## Warm Up (Bay 10) March 16 Annual 2013

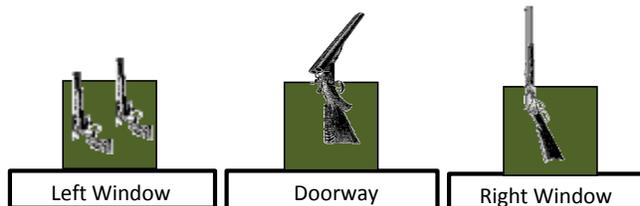
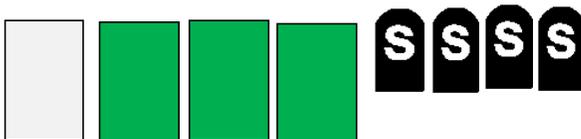
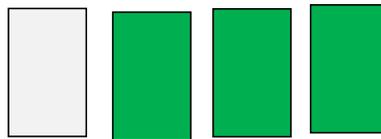
Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 4 + Shells

Warm up stage

**Starting Position:** Standing at right window.

**Staging:** Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, staged in the right window. Shotgun, with at least four rounds on your person, staged in doorway.

**Procedure :** Shooter will indicate ready and wait for the beep. ATB retrieve rifle and engage the rifle targets in a Lawrence Welk Sweep. Move to doorway and engage the shotgun targets in any order. Move to right window and, using pistols as needed, engage pistol targets in a Lawrence Welk Sweep. Holster. **NOTE: A Lawrence Welk Sweep is 1 shot on first target, 2 shots on second target, 3 shots on third target and four shots on fourth target.** *Note: stage has six shotgun targets far right two are not used in warm up just leave down.*



START