



*April 20, 2013*  
*Monthly Match*  
*Stages*

*Provided by Man from Little River*

## *Stage 1 Bay 12 April 2013*

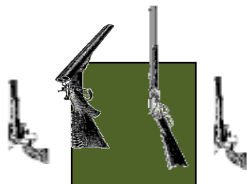
**Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 4 + Shells**

Reports have been received that Outlaws are raiding the nearby ranches stealing cattle and horses. It's time for the SRS Cowboys to take action to stop the outlaws.

**Starting Position:** Standing behind the table

**Staging:** Pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, and shotgun, with at least four rounds on your person, both staged on the table.

**Procedure:** Say "OUTLAWS" or indicate ready and wait for the beep. ATB, using pistols as necessary, engage pistol/rifle targets with two sweeps from either direction. Retrieve rifle and engage rifle/pistol targets with two sweeps from either direction. Retrieve shotgun and engage shotgun targets in any order.



**START**

## Stage 2 Bay 11 April 2013

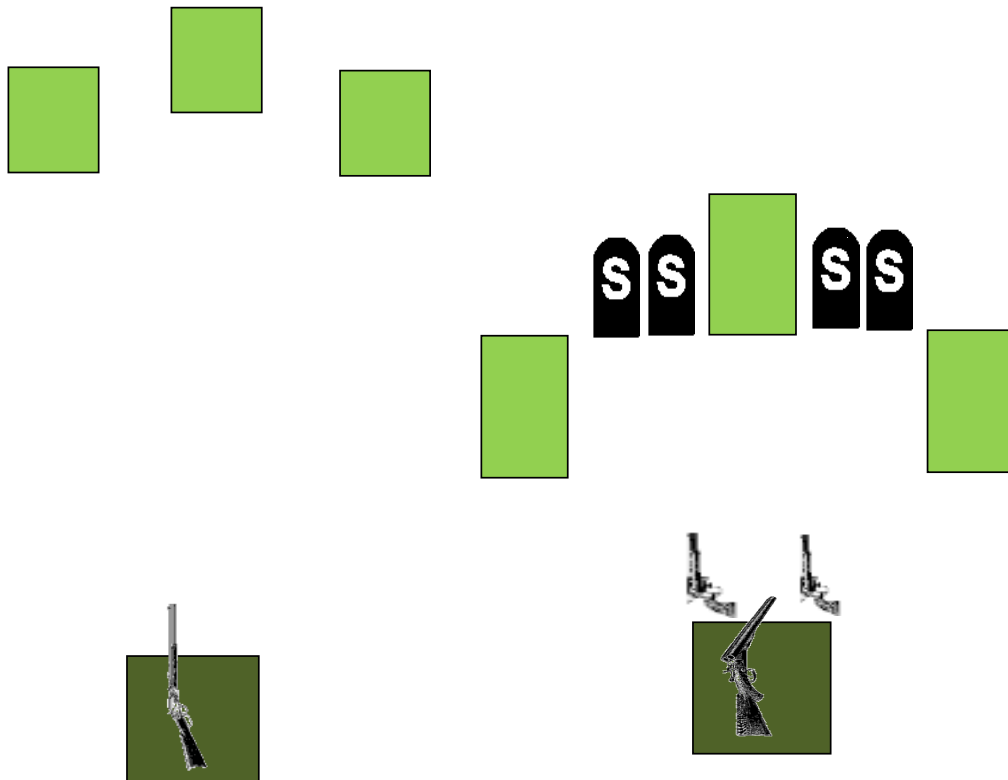
Two Revolvers and 10 Cartridges, Rifle and 9 Cartridges, Shotgun and 4 + Shells

The SRS Cowboys are riding the ranges to help prevent outlaw attacks when they happen upon outlaws up to no good.

**Starting Position:** Standing behind the left table

**Staging:** Pistols loaded with five rounds each and holstered. Rifle, loaded with 9 rounds, staged on left table. Shotgun, with at least four rounds on your person, staged on the right table.

**Procedure:** Say "**KEEP WATCH**" or indicate ready and wait for the beep. ATB, with rifle engage rifle targets in a Nevada Sweep from either direction. Make rifle safe on right table and with first pistol engage pistol targets in a Nevada Sweep from either direction. Repeat instructions with second pistol. Retrieve shotgun and engage the shotgun targets in any order.



**START**

### Stage 3 Bay 10 April 2013

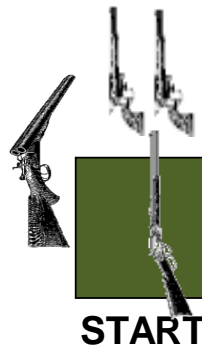
Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 4 + Shells

One group of SRS range riders encounter other outlaws and give chase.

**Starting Position:** Standing behind table with hands on pistols

**Staging:** Pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, and Shotgun, with at least four rounds on your person, both staged on table

**Procedure :** Say "**CHASE EM**" or indicate ready and wait for the beep. ATB, using pistols as needed, engage the pistol/rifle targets in a Lawrence Welk sweep from either direction. Retrieve rifle and engage the rifle/pistol targets in a Lawrence Welk sweep from either direction. Retrieve Shotgun and engage shotgun targets in any order. **NOTE: A Lawrence Welk Sweep is 1 shot on 1st target, 2 shots on 2nd target, 3 shots on 3rd target and 4 shots on fourth target.**



## Stage 4 Bay 1 April 2013

Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 6 + Shells

The cowboys have given chase, but the outlaws try to slip away, but there will be a next time.

**Starting Position:** Standing directly behind the table with shotgun in both hands

**Staging:** Pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, staged on the table. Shotgun, with at least six rounds on your person, held in both hands. **NOTE: When given the load command by RO, shooter will load two shells in the shotgun, close the action and keep the barrel pointed down range.**

**Procedure:** Say "NEXT TIME" or indicate ready and wait for the beep. ATB, with shotgun engage the four knock downs and two clay targets in any order. Retrieve the rifle and engage the targets with two shots on each green target and 1 shot on each white target in any order. Using pistols as needed, engage the targets with two shots on each green target and 1 shot on each white target in any order.



START

## Stage 5 Bay 8L April 2013

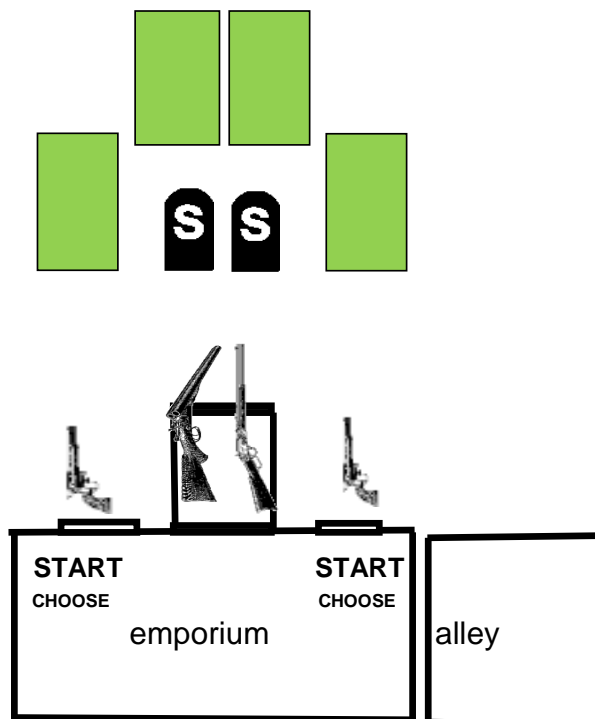
Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 2 + Shells

The outlaws are spotted hiding in town. The cry goes out and the chase is on again.

**Starting Position:** Standing at either window (shooter's choice) with hands on window platform

**Staging:** Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, and Shotgun, with at least two rounds on your person, both staged inside doorway.

**Procedure:** Say "**THERE THEY ARE**" or indicate ready and wait for the beep. ATB, engage the pistol target inside the starting window with 5 rounds. Move to the other window and with second pistol engage the pistol target inside that window with five rounds. Move inside the doorway, retrieve rifle and engage the rifle targets with five rounds on each in any order. Retrieve shotgun and engage shotgun targets in any order.



## Stage 6 Bay 8R April 2013

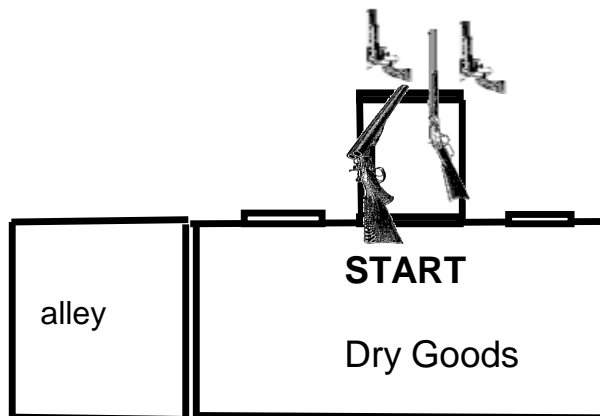
**Two Revolvers, 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 4 + Shells**

After yet another gun fight the Outlaws are finally captured and turned into the sheriff.

**Starting Position:** Standing inside the doorway of the Dry Goods Store with rifle in both hands.

**Staging:** Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, held in both hands, and Shotgun, with at least four rounds on your person, staged on the counter inside the Dry Goods door.

**Procedure:** Say "GOT THEM" or indicate ready and wait for the beep. ATB, engage the rifle/pistol targets in a double tap sweep. Using pistols as needed. engage the pistol/rifle targets in a double tap sweep. Retrieve Shotgun and engage the shotgun targets in any order.



## Warm up on Stage 3 Bay 10 April 2013

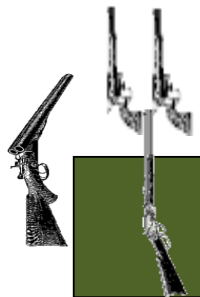
Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 4 + Shells

Warm UP stage

**Starting Position:** Standing behind table with shotgun in both hands

**Staging:** Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, staged on the table. Shotgun, with at least four rounds on your person, held in both hands.

**Procedure :** Say "LET'S SHOOT" or indicate ready and wait for the beep. ATB, engage the shotgun targets in any order. Retrieve rifle and engage the rifle targets with a 2-3-3-2 sweep from either direction. Using pistols as needed, engage pistol targets with a 2-3-3-2 sweep from either direction.



START